Lyddon Trophy Match Rules 2008

- 1. As MCC laws unless otherwise stated.
- 2. Maximum 20 overs per innings, minimum 10 overs unless there is a result sooner. Maximum 4 overs to bowler (to be reduced proportionally if the innings is reduced before the first ball is bowled). Batsmen to retire at 50 with the additional being credited from the last scoring stroke. Professionals may play.
- 3. Lancs KO one-day wides and a maximum of one bouncer per over.
- 4. 10 points for a win. 5 for each side if the match is tied (equal runs) or incomplete. One bonus point for every two wickets remaining at the time of victory (a team winning by seven wickets will get 3 points, retirements do not count as wickets down), one bonus point for every full 20 runs advantage a team has at the end of play (a team winning by 49 runs will get 2 points).
- 5. Matches commence at 6.15pm. The last over of the first innings must have started within 1 hour 10 minutes. If less has been bowled the team will receive this number in the second innings. The last over of the second innings must have started after 1 hour 10 minutes otherwise the team batting second will receive 5 runs per over bowled after this time, and the overs must be completed conditions permitting. The home side are responsible for searching for lost balls. Batsmen must be ready to take strike within a minute of the fall of a wicket.
- 6. One over will be deducted from each side for every 7 minutes or part of lost before or during the first innings. After the first innings one over will be deducted for every 3.5 minutes lost, and the target adjusted to the overall run rate of the first innings.
- 7. The team with most points in each section will progress to the semi-finals at Little Lever C.C.
- 8. Clubs may field substitutes fielders up to 6.45pm. The opposition will not be expected to provide substitutes except for injury or illness during the match under MCC laws.
- 9. Coloured clothing of a light hue may be worn, but pads must be white.
- 10. Players must be registered to play in the league of which their club is a member.
- 11. Players may only play for one club in the competition in one season.
- 12. Clubs are responsible for their own cricket balls and scorers. The scoreboard must be operational
- 13. The name of a club's sponsor may be included in the club's title, but there is no guarantee the local press will incorporate this.
- 14. Admission is £1 adults, 50p children and concessions. The home club keeps all gate receipts along with all proceeds from catering, raffles etc.

- 15. The Bolton League will provide the umpires. The home club are responsible for paying them £10 expenses at the interval or immediately after the match. Umpires must sign the scorebooks after the match.
- 16. Players will automatically be banned for one match in the completion for abuse of equipment, and minor abuse of players, officials and spectators. Appeals to be sent to <u>raysue11@aol.com</u> and copied to <u>ebarlow2@ntlworld.com</u>. More serious offences will result in a one-match ban and be forwarded to the Disciplinary Committee of the league to which the club belongs. Abuse from club officials or spectators may result in the club being expelled from the competition.
- 17. Results, including significant performances must be emailed to <u>raysue11@aol.com</u> or text to 07850 447492 after the match. Failure will result in a one-point penalty. Clubs are also encouraged to email a scorecard and report to <u>info@boltoncricket.co.uk</u> and <u>mmottram@theboltonnews.co.uk</u>.
- 18. Notice of the games will be sent to the Bolton News and Bury Times and local cricket websites by the organisers. It is the responsibility of the home team to publicise the match locally.